

SPRING 2024 BASKETBALL LEAGUE RULES



Livonia
PARKS & RECREATION

I. ROSTER & FACILITY ACCESS

1. A minimum of 7 players or up to 15 players on each team.
2. A player and coach shall be considered eligible to participate when they have completed the season's roster form.
 - a. All individuals must complete the roster form by 3 pm the day of their game prior to participating.
 - i. Any individual who selects a player or player/coach during roster completion shall be eligible to play in a game.
 1. All who select Player or Player/Coach during roster completion shall count towards the roster maximum.
 - ii. Any individual who selects Coach is only eligible to Coach their team and not play in any game.
 1. Coaches are subject to the same rules as listed below as Players and Player/Coaches.
 2. Any individual who selects Coach during roster completion shall NOT count towards the roster maximum.
3. All rosters will be locked on Friday, May 17 at 12 p.m.
 - a. Once past this date, each team will be allowed a maximum of three emergency subs.
 - b. The team manager must send the Athletic Coordinator the name and email of the emergency sub(s) they wish to add by noon the day of the game to complete the appropriate paperwork to be eligible.
 - c. The added players are eligible for the playoff bracket and are the only players allowed over the roster maximum.
4. All teams will have access to the Kirksey Recreation Center Main Gym 2 and locker room 20 minutes prior to their scheduled game time.
 - a. Any individual on the team roster with a valid membership can access the Kirksey Recreation Center anytime during regular operating hours.
 - b. All participants and spectators for the night's final game must exit the facility within 10 minutes of the game's completion.
5. All league participants must use the member express to access the facility.
 - a. Members can scan in with their fingerprint or card.
 - b. Any non-member participants must tell the staff member at the member express desk their name and their team's name to enter the facility.
 - c. Any non-member spectators must wait in the front desk line to sign in at the front desk and show staff photo ID before entering the facility.
 - i. Any member spectators can access the facility using their fingerprint or ID card to scan into the facility.
6. All teams will have five (5) minutes of warm-up time on the court prior to the game, even if the game pushes the start time past its listed time on the schedule.
 - a. To start early, team managers and officials must agree to skip the remaining warm-up time.

II. ELIGIBILITY

1. Participants must be 18 years of age or older as of April 3, 2024 and must not be enrolled in high school.
2. All players must complete the roster submission form and be listed on the paper roster to be eligible.

3. All participants must have a valid photo ID with them inside the Kirksey Recreation Center.
 - a. If a participant is asked to produce identification and is unable to do so, they will be declared an ineligible player and the game will be declared an immediate forfeit.
4. **Managers:** If your team or any of your players are playing in more than one league, it is your responsibility to determine eligibility.
5. No player is eligible to play on more than one basketball team in the same league that is sponsored by the Livonia Recreation Department.
 - a. Any player(s) found in violation will have all games said player(s) participated in will be forfeited for the team involved.
 - b. Additionally, the player will receive a minimum of a three-game suspension and will not be eligible for any championship night/playoff bracket games their original team qualifies for.
 - c. The managers for all teams involved with the said player(s) shall receive a minimum of a one-game suspension.
6. If a team manager or coach wishes to protest an individual's eligibility, they must bring it to the attention of the Athletic Supervisor as soon as possible before, during, or within five minutes of the game's completion. If outside this timeline, the protest shall not be allowed.
 - a. If the protest occurs during the game, the team protesting must take a time-out to make the protest or make the protest during half time.
 - b. The player in question must produce a photo identification. If the player is found to be an ineligible player, the game will be immediately forfeit.
 - i. If the team called a timeout and the protest is not upheld, they will be charged the timeout.
7. **The Department of Parks and Recreation reserves the right to make decisions it feels are in the league's best interest.**

III. **ALL COMPETITIVE SPORTS**

1. Teams that are found to have one or more ineligible players shall forfeit all games in which an ineligible player has participated.
2. Parks and Recreation Staff have the right and ability to eject players if they see fit based on the conduct of the players and/or team manager.
 - a. Players may be ejected from any game for, but not limited to:
 - i. Foul language directed towards Parks and Recreation staff member(s), official/referee/umpire, opposing team member, spectator, or patron.
 - ii. Face-to-face confrontation with any Parks and Recreation staff member(s), official/referee/umpire, opposing team member, spectator, or patron.
3. Any team forfeiting two (2) game dates in succession or three (3) game dates during the season will be automatically dropped from the league for the remainder of the season.
4. Any protest regarding eligibility must be within five minutes of the game in question. Once the next game has started, no protest shall be allowed.
5. No team can add players after the final roster date. Only the participants listed on the paper roster after the final roster date are eligible for participation in the Spring 2024 Adult Basketball League.
6. The manager will be responsible for checking the rosters, contracts, and fees recorded for their team before the **FINAL ROSTER DATE**.
7. Managers shall be responsible for the eligibility of their players and shall personally sign and present all rosters, contracts, fees, and releases to the Department of Parks and Recreation Office.
8. **Managers shall be responsible for the appearance and conduct of their players on and around the playing areas. Each team manager must control their crowds.**

a. Failure to do so may result in forfeiture of the game and if the situation warrants, expulsion from the league.

9. Any change in managers or coaches of a team must be filed in the Department of Parks and Recreation Office, presenting the new manager or coach's name, address, and phone number before the next scheduled game.
10. In case of injury of any member of his team, the manager shall be responsible for any evidence or records demanded by the Department of Parks and Recreation
11. Only team captains and managers may discuss decisions with the official(s) unless the official(s) call others into the discussion.
12. Any manager, coach or player ejected from a game shall automatically be suspended from the next official game and is required to remove themselves from the gym in two minutes and the facility within five minutes.
 - a. If the offense warrants, the individual may be suspended for the remainder of the season.
13. Any player serving a suspension is ineligible to participate in all Livonia Athletic leagues or programs until their suspension is complete. A player suspended may not be in the facility during his/her team's games. Failure to comply with this rule will result in a one (1) year suspension from all sports.
14. The second ejection within a four month-period of a player, manager, or coach, from a game shall automatically result in a minimum of a three-game suspension.
15. The third ejection within a four month-period of a player, manager, or coach, from a game shall automatically result in a minimum of a six-week suspension.
16. Any manager, coach, or player who, in the opinion of the official(s) is guilty of being the instigator of a fight shall be banned, at a minimum, from all sports in Livonia for the remainder of the season.
17. Any manager, coach, or player guilty of touching, pushing, or other physical contact with an official or staff shall be banned indefinitely from athletic programs sponsored by the Livonia Recreation Department.
18. The Department of Parks and Recreation may exclude any player, manager, coach, or team from the league for abusive language on diamonds, facilities or continued violation of any rule or regulation governing this league.

IV. **SPECIFIC BASKETBALL RULES**

National Federation of State High School Association rules apply except where modified by Livonia Parks and Recreation.

1. Technical fouls will result in automatic two points and possession of the ball for the opposing team.
2. Two (2) technical fouls during a basketball game shall automatically exclude that player from the game and the next scheduled game.
3. Three (3) technical fouls by a team in one game shall constitute a forfeit for the team regardless of the score or place in the game where the third technical foul occurs.
 - a. All forfeits shall be scored 30-0.
4. Scoring and timing shall be handled by Parks and Recreation employees.
5. **Even though the MHSAA permits dunking (stuffing) during the actual game time, the Livonia Recreation Department will continue to forbid dunking or any attempt to dunk before, during, and after the game.**
 - a. **Penalty – Technical foul to the individual. The basket does not count if made. Two points and possession of the ball on the baseline to the opposing team.**
6. NO PROTESTS will be allowed except eligibility.
7. Each team is highly encouraged to provide their own jerseys with whole numbers and no duplicate numbers on a nightly basis.

- a. Teams are only allowed to have one player as the number zero (0) in each game.
- b. If a team is unable to provide jerseys themselves, they must use the pinnies provided by Livonia Parks and Recreation.
- c. If teams have jerseys of similar color, the visiting team shall be required to change colors or wear different-colored pinnies from Livonia Parks and Recreation.
- d. All team members must wear matching jerseys with manufactured numbers attached to the front and back. See Official High School Basketball Rules for numbers allowed.

8. Timing

- a. Halves shall be twenty (20) minutes.
 - i. First half – the clock stops only on timeouts or injuries.
 - ii. Halftime – running clock of five minutes
 - iii. Second Half – the first 18 minutes are a running clock. The last two minutes shall be stop-clock mechanics unless a team is 20 points or more ahead.
 - iv. Overtime – all overtime periods in the regular season and position night shall be two (2) minutes in length with stop clock mechanics in effect.
 1. Regular season and position nights
 - a. A maximum of one overtime period shall be played and games can end in ties.
 2. Playoff brackets
 - a. After the first overtime period, all subsequent overtime periods shall be one minute in length with stop clock mechanics in effect.
 - b. Overtime periods shall continue to be played until a winner has been determined, even if the game goes past the facility's closing time.
- b. Each team will be allowed three (3) 60 second timeouts per game.
 - i. If overtime is played, teams may carry over any unused timeouts from regulation.
 - ii. Each team receives one additional timeout per overtime period, which can be carried over if not used.
 - iii. **Example:** Team A uses two of three timeouts in regulation. They have one timeout remaining and receive a second timeout for the first overtime period.
- c. **Livonia Parks and Recreation defines a game as five minutes prior to the scheduled game time through the tip-off of the next scheduled game or five minutes past the completion of the game, whichever comes first.**

9. The bonus free throw situation will occur on the 7th team foul and a double bonus on the 10th team foul in each half.

V. CHAMPIONSHIP NIGHT/PLAYOFF BRACKET

It is our hope to run a playoff bracket or championship night of some kind. The seeding for any postseason play (playoff brackets, position nights, etc.) will be determined by the following factors:

1. Overall Record/Win %
2. **Head-to-Head Matchup****
3. Point differential in games between the two teams.
4. Overall Point differential for the entire season
5. Coin flip with team representatives.

If there is a multi-team tie in head-to-head matchups, seeding shall go directly to point differential for the entire season.

1. Example:

- a. Team A beat Team B 50-20, lost to Team C 30-50. Overall point differential = +10
- b. Team B lost to Team A 20-50, beat Team C 50-30. Overall point differential = -10

- c. Team C beat Team A 50-30, lost to Team B 30-50. Overall point differential = 0
- d. Since all three teams are tied at 1-1, have lost to one team, and beaten the other, the seeding shall be based on the overall point differential for the entire season.
- e. Final Seeding
 - i. Team A then Team C then Team B

All teams in a position night and/or postseason play must have all eligible players check in at the table with the Parks and Recreation Staff with valid photo identification the night of their scheduled game. If a player does not have photo identification and/or is not listed on the roster, they are unable to check in for the game and are ineligible for that game.

VII. CANCELLATION FEES

Council Resolution #CR359-93 requires teams to provide acceptable justification for such cancellation in writing, at least 14 days prior to their first scheduled game. The processing charge is established at 30% of the adult entry fee and the balance refunded to designated team official.

VIII. PAYMENT OF OFFICIALS

All adult teams will pay officials on the site at the score table. Each official will receive \$40/game with each team paying before the start of each game. Officials are paid in full for all games started and all games forfeited regardless of the outcome (see below).

If you forfeit a game, it is your responsibility to see that the official(s) have been paid in full prior to the start of your next game. The forfeiting team is responsible for full payment of all officials assigned to the game that is forfeited. Failure to do so could result in suspension from further play. If you have any questions, feel free to call us at 734-466-2900.

If you are aware that your team is going to forfeit a game and you notify the Parks and Recreation Department at least 3 working days prior to the forfeit, we will make every effort to relieve the forfeiting team of sports official fee obligations for that game.

If you know your team will not be playing in your scheduled game, you must contact the Athletic Coordinator by 12 p.m. the day of the game to remain eligible for the playoff bracket. Your team is still responsible for the official's fees for that game. If your team forfeits through a no-call, no-show or contacts the athletic coordinator after 12 p.m. the day of the game, your team may be ineligible for any playoff bracket.

List of current probationary and suspended players

<u>Player</u>	<u>Date of probation</u>		<u>*Date of suspension</u>	
Jim Beumel	N/A		9-5-97	indefinite
Scott Carlton	7/22/16	one year	7/22/16	
John Carney	1-31-07	indefinite	N/A	
Scott Craver	9-1-11	indefinite	N/A	
Paul Dreiman	N/A		6-12-97	indefinite
Ken Dzczyпка	N/A		1-31-07	indefinite
Mike Fierk	7/16/14	indefinite	N/A	
Greg Gorski	N/A		6-20-02	indefinite
Allie Hamood	3-4-04	indefinite	N/A	
Alan Harajli	N/A		1-31-03	indefinite
Allen Jawad	3-5-04	indefinite	N/A	
Joe Kelly	N/A		6-20-02	indefinite
Rich Kendra	N/A		5-9-14	indefinite
Jerome Potvin	N/A		6-25-01	indefinite
Bob Rahal	3-5-04	indefinite	N/A	
Dan Rahal	N/A		3-5-04	indefinite
Ron Rahal	N/A		3-5-04	indefinite
Darian Richardson	3-4-04	indefinite	N/A	
Jamal Saad	N/A		3-5-04	indefinite
Marc Salah	2-14-03	indefinite	N/A	
Michael Thompson	2-14-03	indefinite	N/A	
Chris Yates	2-8-07	indefinite	N/A	
Todd Hoffmeyer	N/A		9-21-21	indefinite
Grateful Meds Team	N/A		9-21-21	indefinite
Ratio Team 5v5 BB	07/22/22 - Summer 2022 Season		N/A	
Swisher Sweets Team 5v5 BB	07/22/22 - Summer 2022 Season		N/A	
Ezra Butcher	11/13/23	six months	N/A	
Mehdi Darwiche	11/13/23	six months	N/A	
Stephen Lawrence	11/16/23	six months	N/A	
Mike Misiak	N/A		1/24/24 – four weeks	
Tyler Canyock	N/A		1/24/24 – four weeks	
Smooth Criminals Team	01/25/24 – Winter 2024 Season		N/A	
Impractical Stokers	01/25/24 – Winter 2024 Season		N/A	

*Currently suspended players are not allowed to be on any Parks & Recreation roster.

In case of serious injury, please contact Livonia Parks and Recreation at 734-466-2900.